Alex Sharpe

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<u>Career Objective</u>	Aspiring Game Designer looking to expand his skillset on a professional level.
<u>Technical Skills</u>	**Proficiency in:** C#, DaVinci Resolve, Unity, GameMaker/GML, GitHub **Familiar with:** C++, Python, FLStudio
<u>Education</u>	**The University of Colorado Colorado Springs** *August 20-present* Bachelor of Innovation in Game Design and Development Cross Discipline Core in Creative Communication

<u>Experience</u>

Rabid Troll Studios | Marketing/Design Lead for Byte Hack   *August 23 - May 24*
Colorado Springs, CO
- Developed a 2d puzzle platformer from pre-alpha to gold release in a team of 11.
- Coordinated with cross-functional teams to produce marketing videos, leveraging strong communication skills to promote the studio's game.
- Led a 4-person team, fostering collaboration to design and implement game features, levels, and dialogue, ensuring timely project completion.

Mercurial Security Solutions LLC. | Asset Protection Officer   *June 22 - September 23*
Colorado Springs, CO
- Conducted timely patrols to secure both people and property within a designated area.
- Used trained techniques and calm responses to diffuse complex and tense situations.
- Learned the patrols and procedures of all 4 sites in the Colorado Springs area.

Southpark Dental | Front Desk Attendant   *June 20-August 20*
Austin, TX
- Scheduled patients for checkups, oral surgery, and emergency visits around the available times of our doctors and assistants.
- Learned to operate Eaglesoft, RecallMax, and Jarvis within a week of my arrival.
- Ensured that my office sold the most In-House Dental Plans in the state of Texas in the months of July and August.